

VETIS FUNDING ELIGIBILITY INFO SHEET

Vocational Education and Training in Schools Initiative

WHAT IS VETIS FUNDING?

Vocational Education and Training in Schools (VETIS) funding in Queensland, Australia, is designed to support students to gain vocational skills and qualifications while still completing their secondary education.

Skills Generation Pty Ltd (RTO 41008) is approved as a Skills Assure Supplier (SAS) to deliver Vocational Education and Training in Schools (VETIS) funded qualifications.

HOW DOES VETIS FUNDING WORK?

VETIS qualifications are funded entirely by the Department of Employment, Small Business and Training (DESBT) and Department of Youth Justice VET Investment Budget. This means that students enrolled in a VETIS funded qualification will not incur any costs for their studies.

WHO IS ELIGIBLE TO RECEIVE FUNDED TRAINING?

To be eligible to access a Queensland Government VETIS funded qualification, a student must meet the following conditions:

- Permanently reside in Queensland;
- Be an Australian Citizen, Australian Permanent Resident (includes humanitarian entrant), temporary resident with the necessary visa and work permits on the pathway to permanent residence, or a New Zealand Citizen.
- Be currently enrolled in Secondary School, in Year 10, 11 or 12.
- VETIS can only be accessed once, students who have previously used VETIS funding, or are currently enrolled in study utilising this funding, will no longer be eligible.

COURSES AVAILABLE:

Courses approved for VETIS funding have been identified by industry as leading to employment opportunities.

- MEM20422 Certificate II in Engineering Pathways
- CHC22015 Certificate II in Community Services
- ACM20121 Certificate II in Animal Care
- AVI30419 Certificate III in Aviation (Remote Pilot)

For further information, please refer to the following resources:

DESBT VETIS Information

<https://desbt.qld.gov.au/training/providers/funded/vetis>

DESBT VETIS FAQ

<https://desbt.qld.gov.au/training/training-careers/incentives/vetis/faqs>